Tactical Graphics

Generic

- **Ability to draw all 2525B compliant symbols and graphics**
- **Rubber band selection**
- **Selection by echelon, affiliation,type, size**
- **Cut/Copy/Paste symbols by selection**
- **Declutter (hide/unhide) by echelon, affiliation, type, size,**
- **Export to shape files**
- **Minimize use of window space for toolbars**
- **Configurable User pallettes**
- **Use of context menus**

- **Design consideration: Ability to update/add symbols**

Symbols

- **Ability to change fill colors**
  - Per symbol, per selection, per overlay.
- **Ability to change line thickness**
- **Ability to change fonts**
  - Color, size, type, bold
- **Ability to change text modifier locations**
- **Change line colors**
- **Track the following data per symbol**
  - Last modified date, modified by, creation date, created by
- **Scaling of icons**
  - Tied to the map scale
  - Independent of map scale
- **Return to default 2525B colors**
- **Turn on/off text modifiers by position**

Graphics

- **Change line color, thickness**
- **Move label location**
- **Change label font**
  - Color, size, type, bold
- **Move entire graphic, retaining shape**
- **Move/delete individual points within a graphic**

- **Redefine graphics behavior for an identified set of graphics (~20).**
  - For example:
  - Define Air Corridor width
  - Attach ACP to air corridor
  - Insert points to air corridors

- **UTO integration**